

A Fantastic camp out with different activities (station) for guests. Scouts will act as guides and in groups of 10 (patrols) to take guest to different stations

Overall Schedule

Fri June 17

- 5:00-7:00 pm Check In Uncle John's Cabin camp set up
- 6:50 opening flags
- 7:00-9:00 pm Disability Awareness training for scouts working on badge
- 7:00-9:00 free time for scouts not working on badge
- 9:00 Leaders meeting Uncle John's Cabin (Main Cabin)
- 9:00-10:00pm campfire

Sat June 18

- 7:00 Wake Up / Reveille
- 7:00-8:30 Breakfast in sites by troops
- 8:30-9:00 Staff gathering flag pole
- 9:00AM-11PM Session 1
- 11:00PM-12:00PM staff lunch in site by troops
- 12:00 PM - 2:00 PM Session 2
- 2:00 PM - 3:00 PM staff meeting recap fire ring
- 3:00 PM - 5 :00 session 3
- 5:00 PM -6:00 PM staff dinner in site by troops
- 6:00-7:00 free Time
- 7:00-9:00 recap, closing campfire, final camp sanitize cleanup

* If your group is leaving Saturday before you leave you will be given an area to police/clean/sanitize an area that is not being used. The cleaner we keep camp the easier it is to leave no trace.

Sun June 19: for groups staying till Sunday

- 7:00 Wake Up / Reveille
- 7:30-8:30 Breakfast in sight by troop
- 8:30-10:00 pack up load up last sanitize

Saturday Schedule

- The schedule is very tight.
- Please be on time for your assigned activities
- PL/SPL will complete duty rosters for their troops at the leaders meeting

Patrols

- Right now I have to assume 10 person groups (Patrols) will be in effect

- Each group will be given a scout guide or two
- 4 friends + parents aids/friend + 1 or possibly 2 scouts = 9-10 people per patrol
- If each patrol can accommodate 4 friend groups we could have 12 friends per session.
- 3 patrols per session

3 Stations

- Knot Tying
 - Would work on various knots
 - Would be given rope to take home
- Music
 - Create music using items found in Nature
- Nature walk
 - Look at animal tracks or tree/Plant ID

Staggered Timing for sessions

- To limit Group sizes we will run multiple sessions, 2hrs each
- 9:00AM-11PM Session 1
- 12:00 PM - 2:00 PM Session 2
- 3:00 PM - 5 :00 session 3
- 6:00 Pm -8:00 PM session 4 (overflow) most likely will not be needed
- We would fill session 1,2, & 3 first leave session 4 for overload

Sessions (2hrs each 120 min)

0:00 -0:20 Check in opening Flags
 0:20-0:25 Transition to first station
 0:25-0:45 Station #1
 0:45-0:50 Transition to station 2
 0:55-1:15 Station #2
 1:15 - 1:20 Transition to Station 3
 1:20 - :1:40 Station #3
 1:40 - 1:45 transition to closing
 1:45 - 2:00 Closing Flags Depart

Roles & Responsibilities (Blue Adults Red Scouts)

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| <ul style="list-style-type: none"> • Camp Director Kent Kerr T14G <ul style="list-style-type: none"> ◦ Responsible for overall camp execution ◦ Responsible for <ul style="list-style-type: none"> ■ Health & Safety ■ Registration/ Check In | <ul style="list-style-type: none"> • Program Director Janis Lombadi T14G, Josie Kerr T14G <ul style="list-style-type: none"> ◦ Responsible for Sessions & programs execution ◦ Responsible for <ul style="list-style-type: none"> ■ Fire Building ■ Knots & Ropes ■ Nature Walk |
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Areas Of Responsibility

- Health & Safety
 - Sanitize camp before and after
 - Make sure everyone is wearing mask and complying with social distancing
- Registration/Check In
 - Check in Guest
- Music
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- Knot & Ropes Michael Godzicz T0004
 - Have rope for guest
 - Guest will keep rope, will not reuse
- Nature Walk
 - Familiarize self with trees along road out of camp
 - Possible have pictures of animals you might find at camp
 - Place cutout animals on walk for friends to find (kinda like a scavenger hunt)

All area directors will be adult leaders but will be assigned scouts to help. Scouts will be rotated through areas to avoid one scout being at one area all campout. We also want all the scouts to take some time working with the guests.

Scouts:

Per session

6 patrol leaders (2 per patrol max)

6 running stations (2 per station min)

Any scout not running a station or acting as patrol leader will be assigned to other areas. Patrol leaders and station staff will rotate each session

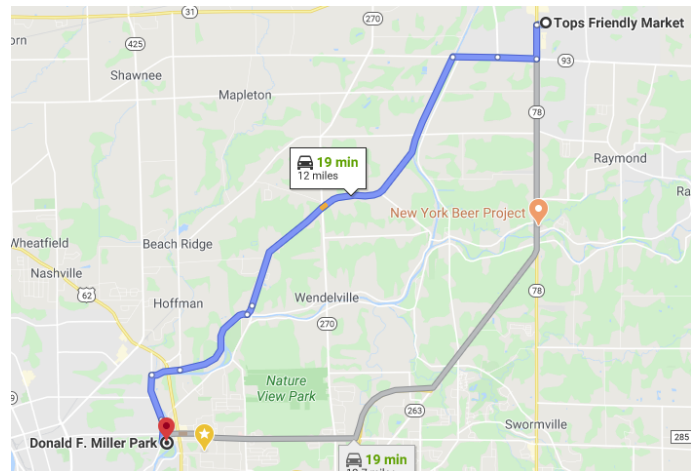
Cost

- We are asking each group to donate \$45 for the cost of supplies and the camp.
- If small troops are combining with other troops we would count them as one group.
- There is no individual scout fee
- Food is up to the troops

Overnight/Tenting

We will be the only group in camp that weekend. Therefore we have plenty of space. Some troops are holding meetings and some may be already doing other activities. Below will be some guidelines in place.

- A tenting area will be assigned to a troop. Area will be large enough to accommodate social distancing between and within troops
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- Some troops have one man backpacking tents. Tenting by yourself will only be allowed with you home troops scoutmaster permission.
- Troops/Scouts will be responsible for providing their own tents.
- Scouts **DO NOT** need to tent camp. Donald F. Miller Park is only 20 min from Tops in Lockport. Scouts can come out Fri 5PM -10PM for training and setup, Sat 8AM-10PM for program, and Sun 9AM-12AM for cleanup. You will need your own transportation to and from. If Troops are participating, again your Troop **DOES NOT** need to stay overnight.
- We will **NOT** tent camp as one large group.



Meals/Cooking

- We will **NOT** eat en-mass in the chow hall.
- Troops will be responsible for their own meal plan and preps in site.
- Meal will be eaten in your individual tent sites as a smaller group following social distancing.
- In the case of inclement weather or rain the main building may be used.
- We may be able to allow some eating in the chow hall but capacity may be greatly reduced for social distancing.

Campfires

- There is a camp fire pit outside Uncle John's Cabin. The main cabin

- We will have a camp wide fire going in there.
- Troops that wish to have in site fires need to bring a fire pit or ring. Preferably one with legs so the fire is off the ground,
- Do not burn directly on the grass. Leave No trace

COVID-19

- The health and safety of our guests is paramount. Mask, hand sanitizers, social distancing, group sizes, and other safety precautions will be in place.
- Temperature checks will be active at check in and each participant need to bring a signed COVID waiver
- If you have any fever symptoms or are feeling ill as the event approaches do not attend. Contact me.
- We will clean and sanitize the camp area we will be using both before and after our event.

Mask

- Face Covering will be **optional** whenever you are in a public area and can not maintain social distancing. Some disposable masks will be available but please plan on bringing your own if you wish to wear one. (Not required)
- When in your tent area you scoutmaster/Adult leader will have the final say on mask requirements in your tent area

Uniforms

- Full Class A's with sash should be worn Saturday. We are trying to make a good impression.
- If the weather is a bit chilly try wearing a thermal shirt or other underwear underneath your class A's at least for the session times when guests are in camp.
- Obviously in the case of very cold weather or rain jackets or rain gear will be used.
- But remember if at all possible a full class A with sash on Saturday gives the best impression
- You always only get one chance to make a first impression

Check In

- Check in starts at 5PM Friday June 5PM June 17th. Pull in the main lot and proceed to the check in table.
- Anyone in your group that needs a temperature check can do so at the registration table.
- If your troop has a digital thermometer you can take temps yourself and have one person from each group bring the forms to registration. Temps must be taken that day and the temp recorded on the COVID screening form
- After your group is checked in you will be assigned tenting areas for those staying. You will have the opportunity to set up camps.
- Roster of all those at camp is also required at check in

Facilities

- We do have access to the entire camp **HOWEVER** we will need to clean and sanitize any area of the camp we use.
- For this reason we will try to plan our activities outside. This will minimize our sanitization needs and help allow for proper social distancing.
- Restrooms will obviously be open and Uncle John's Cabin will be used as camp headquarters. We will try to minimize use of the cabins.
- Anyone sleeping overnight needs their own tents. **No sleeping in the cabins will be allowed.**
- In the case of a weather emergency cabin will be used as a shelter in place. But only as a last resort. Inclement or cold weather is not an emergency.

Camporee Duty Rosters

- Scouts will be given specific area of responsibilities
- Area will be rotated between sessions so as many scouts get an opportunity to interact with our guest
- **Scheduling will be extremely tight.** In order for this event to be a success everyone needs to be on time and ready for the areas they are assigned to.
- Scouts from a troop may be scheduled in different areas with other scouts from other troops. Do not assume all the scouts from a troop will be scheduled in the same area.
- As mentioned above not all our guests will be wearing masks. If this is a concern for a scout or leader please let me know and I'll try to schedule you in an area of responsibility that does not involve direct guest interaction.
- Camporee Duty Rosters will be printed, posted, and distributed. It is imperative that everyone knows where they are going and what they are expected to do.
- If some Troops will be cooking for themselves in your tenting area keep in mind that your scouts may be tasked for a function on the Camporee Duty Roster. Do not assume you will have normal manpower (scouts) for individual tent areas, especially Saturday.
- If any Troops are cooking in their tent area and wish to 'hold back' a couple of scouts at a certain time please let me know.

Disability Awareness Merit Badge

- Bring a blue card
- Bring the pre-requisites

Prerequisite

1a. I will post slides at www.troop5014.org and have scouts review.

4a: Visit **TWO** of the following locations. We will be using the Donald F Miller Park as one location. We need scouts to take note of another location. Could be school. We need scouts to begin to notice things like ramps or automatic doors. Bring in 5 ideas to improve the location you picked and be prepared to discuss

7: Name five professions: scouts need to research 5 professions and pick one

Requirements

If scouts bring the prerequisite to camp the rest of the camp will fulfill the Merit Badge Requirements

- 1a At campout Fri Night homework (bring to camp)
 - Define and discuss with your counselor the following disabilities awareness terms; disability, accessibility, adaptation, accommodation, invisible disability, and person first language.
- 1b At campout Fri night group discussion
 - Explain why proper disability etiquette is important, and how it may differ depending on the specific disability.
- 2 Agency Fantastic Friends at camp fri night. They will come to us
 - Visit an agency that works with people with physical, mental, emotional, or educational disabilities. Collect and read information about the agency's activities. Learn about opportunities its members have for training, employment, and education. Discuss what you have learned with your counselor.
- 3b Fri Night guest speaker
 - Talk with an individual who has a disability and learn about this person's experiences and the activities in which this person likes to participate. Discuss what you have learned with your counselor.
- 3e Fantastic Campout
 - Plan or participate in an activity that helps others understand what a person with a visible or invisible disability experiences. Discuss what you have learned with your counselor.
- 4a Fantastic Campout cabins
 - Visit **TWO** of the following locations and take notes about the accessibility to people with disabilities. In your notes, give examples of five things that could be done to improve upon the site and five things about the site that make it friendly to people with disabilities. Discuss your observations with your counselor.
 - c Scouting event or campsite Donald F. Miller Park (Camporee)
 - d. A public exhibit or attraction (such as a theater, museum, or park) Royalton Ravine
- 5b- They will get 8 hours vol by staffing campout
 - Find out about disability awareness education programs in your school or school system, or contact a disability advocacy agency. Volunteer with a program or agency for eight hours.
- 6 Add letter to web site theft can download sign turn in
 - Make a commitment to your merit badge counselor describing what you will do to show a positive attitude about people with disabilities and to encourage positive attitudes among others. Discuss how your awareness has changed as a result of what you have learned.
- 7. Book work they can take home and bring to camp or do online.
 - Name five professions that provide services to people with disabilities. Pick one that interests you and find out the education, training, and experience required for this profession. Discuss what you learn with your counselor, and tell why this profession interests you.

Kent Kerr

Troop 14G Committee Chair

Fantastic Camp-out "Camp Director"

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